

Ready, Set, Go!
By Dorothy Sommer
Workshop B10
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Rules for Young Learner Games & Activities
Preparation for Young Learner Tests Starters, Movers, Flyers

Game	Short Version	Longer Version
At Home <i>Starters, Movers</i>	Set up the board; use counters and dice & take turns; children name the rooms & some furniture	Set up the board; use counters and dice & take turns; children name the rooms & some furniture and take a question card.
Body Parts <i>Starters</i>	Set up the board; use counters and dice & take turns; children name the body parts or point	Set up the board; use counters and dice & take turns; children name the body parts and take a question card.
What's for Lunch? <i>Starters, Movers</i>	Set up the board; use counters and dice & take turns; children name the food	Set up the board; use counters and dice & take turns; children name the food and take a question card.
Put on your Clothes! <i>Starters, Movers, Flyers</i>	Set up the board; use counters and dice & take turns; children name the clothes	Set up the board; use counters and dice & take turns; children name the clothes and take a question card
When is the next bus? <i>Starters, Movers, Flyers</i>		Group of 5-6 All students have had a chance to look at the pictures, maps and postcards. Question and answer cards are put on the table face up. Students ask each other questions and find an appropriate answer. Others can ask additional questions or make comments.
Colors Bingo* <i>Starters</i> <i>*variation of a well-known game</i>	Each child receives one game board and a caller calls out the names from a list. As they are called out, the children mark the squares with red dots or markers. The winner is the first to have a red dot on each square.	

<p>Numbers Bingo* <i>Starters</i></p> <p><i>*variation of a well-known game</i></p>	<p>Each child receives one game board and a caller calls out the names from a list. As they are called out, the children mark the squares with red dots or markers. The winner is the first to have a red dot on each square.</p>	
<p>Names Bingo* <i>Starters, Movers</i></p> <p><i>*variation of a well-known game</i></p>	<p>Each child receives one game board and a caller calls out the names from a list. As they are called out, the children mark the squares with red dots or markers. The winner is the first to have a red dot on each square.</p>	<p>Variations: Use the names of the children in your group as well and have them pick out the ones that don't belong in the group after they win.</p>
<p>ABC Bingo & Word Shout! <i>Starters, Movers, Flyers</i></p>	<p>Each child receives one game board and a caller calls out the letters from a list. As they are called out, the children mark the squares with red dots or markers. The winner is the first to have a red dot on each square.</p>	<p>Variations:</p> <ol style="list-style-type: none"> 1. Use two or three boards each 2. The winner has 60 seconds to say a word for each of his/her letters. 3. Word Shout! After the game, call out the letters of the alphabet in random order. The first child to say an English word correctly that begins with that letter, gets the point. The winner is the child with the most points at the end of the alphabet. 4. Word Shout! and have the children spell them each time before they get the point
<p>Easy Peasy Starters <i>Starters</i></p>		<p>Set up the cards in an oval shape. You will need markers and dice. Children answer questions and must say at least one word (two, three) that begins with the letter 'H', for example, when they land on it. You can also specify a category.</p>

Wrack your Brains Game <i>Flyers</i>		This is a game that involves many topics and can be used as a review and speaking exercise. Set up the cards in an oval shape. You will need markers and dice.
Describe the picture <i>Starters, Movers, Flyers</i>		Students describe what they see in the picture. This can be used for various topics at different levels of difficulty.
Simple Past Game <i>Movers, Flyers</i>		Students need counters /dice and make a sentence with the verb they land on in the simple past.
How's Your Health? <i>Movers, Flyers</i>		Students need counters /dice, take turns from start to finish and answer the questions as they go.

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Some useful material:

Useful & Photocopiable books:

Phillips, S. 1997. *Young Learners*. Oxford: Oxford University Press

Schlener, L. and A. Reichl. 1997. *A Little English: Englisch für den Frühunterricht*. Linz: Veritas Verlag.

Slatterly, M. and J. Willis. 2001. *English for Primary Teachers*. Oxford: Oxford University Press.

Wheatley, V. 1995. *English from Rhymes*. London: The Questions Publishing Company.

Some useful websites:

www.bogglesworldesl.com

www.weesing.com

<http://learnenglishkids.britishcouncil.org/short-stories>

<http://britishcouncil.org/learnenglishkids>

www.je-schools.net/tutorials/gameboard.htm

www.nationalgeographic.com/kids/

www.toolsforeducators.com/boardgames/

www.mes-english.com

www.puzzlemaker.com

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References for 21-slide PowerPoint presentation on the day of the workshop

References

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